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PS4® PS3® Xbox One Xbox 360 PC Pro Evolution Soccer Pro Evolution Soccer 2017 sees the return of the multi-award winning franchise complete with an abundance of new features and quality improvements. PES 2017 aims to retain its title of ‘Best Sports Game’ for a third year, as voted across the world at games shows and by major media outlets in 2014 and 2015. This year’s tagline (creation concept) ‘Control Reality' encapsulates the focus of this year’s product, taking the award winning gameplay to a new level by achieving interactive reality in both control and its new standard of authentic visuals. The immersion in the game presentation and interactive, tactical elements enhance the experience for the player, as the product aims to maximize the fun in playing against any player in every way. The industry leading Fox Engine again powers the series to reach new heights across the large amount of improvements, and with PES 2017 users will be able to experience real football for the first time in a video game. Platforms PlayStation®4, PlayStation®3, Xbox One, Xbox 360, PC Release Date Player Single Player, Local Multiplayer, Online Multiplayer ©2025 Konami Digital Entertainment eFootball™ v4.4.0 Information サッカーを愛するみなさん、こんにちは。 シーズン終盤に向け白熱した戦いを繰り広げている欧州リーグやこの春に開幕した各国リーグなど、ますます世界中のサッカーから目が離せません。 それでは、v4.4.0アップデートの内容についてお伝えします。 ゲームプレイのアップデート ユーザーインタビューやアンケートなどで皆様から頂いた様々な意見をもとに、今回のアップデートでは「パス能力の価値向上」をテーマに調整を行いました。 v4.0.0でフィジカルコンタクトの強化を行いましたが、想定以上に選手のフィジカル能力が重視される傾向が強く、パス能力が現実と比較して軽視されがちという課題がありました。 この課題を解決する為に、オフェンスとディフェンス両方の面からパスに関する仕様を見直し、調整を行いました。 パスに関する能力が、パスの弾道やパススピードの緩急により大きく影響するように調整を行いました。 また、パスに関する能力が高いほど、キックまでの時間も短縮されます。 この調整によって、パラメーターが高い選手はより鋭いパスが出せるようになり、パスを受けた選手には時間的な余裕が生まれます。 一方、パラメーターが低い選手は緩いパスになるため、パスを受ける選手はトラップ時に相手にプレスを受けるなど、不利な状況になってしまうこともあります。 今まで以上に、パス能力を考慮した選手起用が重要になります。 パス能力や弾道の変化に合わせて、パスに関連するオフェンスおよびディフェンスの選手AIの調整を行いました。 この調整によりパスコースを作り出す動きや、パスの受け手の反応が改善され、多彩なゴールパターンが生まれるようになりました。 また、AIのディフェンス時のプレスの激しさや、パスコースをふさぐ動きの強度を調整し、不自然にパスが通りづらい状況を軽減しました。 新たなゴールへの道筋を見つけてみましょう。 シュートの強さやドリブル方向などが状況に応じて自動でアシストされる「スマートアシスト」が、eFootball™ リーグでも使用できるようになりました。 自分のプレースタイルに合わせて活用し、さらなる高みを目指しましょう。 ※新規アカウントは、デフォルトの設定では「あり」の状態になっています。 モバイル版 Extras>ゲーム設定 > プレイ環境 > スマートアシストで切り替えが可能です。 家庭用ゲーム機/PC版 Extras>ゲーム設定 > コントローラ > 使用するコントローラを選択 > 詳細設定 > スマートアシストで切り替えが可能です。 ユーザビリティの向上 スペシャル選手リストの獲得結果画面で、任意の選手を一括で放出する機能が追加されました。 より快適に選手が管理できるようになりましたので、ぜひご活用ください。 選手の保有機能「バックアップ選手枠」追加 新たに、選手の保有機能「バックアップ選手枠」が追加されました。 マイチームの選手枠を900人まで拡張している方は、所定のGPを支払うと「バックアップ選手枠」として500人の追加枠を獲得できます。 「バックアップ選手枠」に移動させた選手は、直接的なゲームプランへの組み込みや育成アクションができないなど、一部機能に制限があります。 使用する機会が少ない選手は、「バックアップ選手枠」に移動しておくと良いでしょう。 自慢のチームをベンチメンバーまで表示可能に モバイル版のゲームプランでは、スターティングメンバーとベンチメンバーが一度に確認できる、新しい表示が追加されました。 自身のゲームプランをSNSなどで投稿して、友達に自慢しましょう! 遊び方・育成の拡充 vsAI戦の新しいモードとして、eFootball™リーグに「vsAIカテゴリー」が追加されました。 対人戦が苦手な方でも、Divisionが上がるごとに強くなっていくAIとの対戦で、自身の実力を試すことができます。 低いDivisionのAIは、eFootball™を始めたばかりの方でも試合の楽しさを体感できるレベルですので、楽しみながらレベルアップしていきましょう。 また、対戦相手のAIが操作するチームは、このモードに参加している他のユーザーのチームです。 あなたの育てた選手たちも、世界のどこかで対戦しているかもしれません。 他のプラットフォームと対戦可能に 家庭用ゲーム機/PC版では、他のプラットフォームとのオンライン対戦が可能になりました。 eFootball™リーグやランキングイベントでは、家庭用ゲーム機/PC版で統合されたランキングで競い合うことになります。 また、異なるプラットフォームの友達と、フレンドマッチやCo-opを楽しむことができるようになりました。 ※クロスプレイは以下の順序で「ON/OFF」切り替え可能です。 【PlayStation®/Steam®】 Extras>ゲーム設定>クロスプラットフォーム 【Xbox】 1.コントローラーの Xboxボタンを押してガイドを開く 2.[プロフィールとシステム] > [設定] > [アカウント] の順に移動する 3.[プライバシーとオンライン安心設定] > [Xbox プライバシー] の順に選択する 4.[詳細表示とカスタマイズ] > [コミュニケーションとマルチプレイヤー] の順に選択する 5.「クロスネットワーク プレイに参加できます」で、許可または拒否を選択する 【Windows】 1.Xbox.comでMicrosoft アカウントにサインインする 2.右上のアカウントマネージャーを開く 3.Xboxプロフィール > [設定] > [安全性とプライバシー] > [安全性とプライバシーの設定を管理する] の順に選択する 4.[Xbox の設定] を選択し、[プライバシーとオンラインの安全性] を選択する 5. [XboxおよびWindows10デバイスのオンラインの安全性]タブ から「クロスネットワークプレイに参加できます」で、許可または拒否を選択する 6.[送信] を選択して変更を保存する 新スキルトレーニングプログラムが登場 獲得したいスキルの系統を選択できる、「アドバンススキルトレーニング」が追加されました。 このアイテムを使用することで、選手に習得させたい追加スキルを獲得しやすくなります。 習得したスキルの削除が可能に 習得済みの追加スキルを、個別に削除できるようになりました。 その他 クライアントサーバー方式でのオンライン対人戦中に、アンテナが表示されるようになりました。 このアンテナは、自分とゲームサーバーとの通信品質をリアルタイムで表示しています。 そのため、自分と対戦相手それぞれのアンテナ表示は異なる場合があります。 試合終了後には、試合中の通信状況が確認できる「通信レポート」も表示できます。 詳細については以下をご覧ください。 アンテナ表示について You have a ton of options on how to play, such as the "Authentic Team" that lets you use real clubs and national teams. There is also the "Dream Team" where you can choose your favorite soccer players, whether they are active players or soccer legends, to create your original team. This is the game where real-life soccer and your wildest soccer dreams unite! Once you've started playing the game, you can learn the basic controls and how to build your Dream Team through a step-by-step tutorial that includes practice matches. So that many users can enjoy the fun and exhilaration of playing matches in eFootball™, we have also added the Smart Assist setting.Break through the opposing defense with amazing dribbles or passes and score goals with powerful shots—all without the need for complex commands. ○ When Attacking Dribbling ・ To perform a feint which would normally require a complex command, simply tilt the right stick in the direction you want to perform an evasive maneuver.*Applies only to console/PC versions ・ While dribbling, this setting helps the player move in the right direction to avoid opponents who draw close. ・ When the ball is about to go out of play near the sideline, this setting helps correct the dribbling speed and direction. Passing ・ The target of passes will change to players who are open depending on the situation, such as if an opponent is blocking a passing lane or a teammate is making a run behind the defense. ・ Depending on the situation, the pass type will automatically switch to a strongly hit or lofted ball, which would normally require quick decision-making and complex commands. Shooting ・ The power and trajectory of shots are automatically determined without the need for precise shooting commands that require quick decision-making. ○ When Defending ・ The ball will automatically be cleared during dangerous situations in front of your own goal. This setting also helps defenders make a clearance in an appropriate direction. ・ When using the Match-up command, the defender will automatically move in front of the opponent dribbling the ball. To adjust the defender's positioning, enter a direction. *During a Match-up, the defender crouches down and confronts the opponent in possession of the ball by taking precise steps while moving within an appropriate range, increasing the chances of successfully blocking a pass or shot. ○ How to Change this Setting When playing for the first time, Smart Assist will automatically be set to "On". You can change the setting by following the steps below. Mobile version: [Extras] > [Game Settings] > [Play Settings] > [Smart Assist] Console/PC version: [Extras] > [Game Settings] > [Controller], select a controller to use, then choose [Detailed Settings] > [Smart Assist] An Authentic Team is a ready-to-use team that is available for you to play. Choose your favorite club or national team, and enjoy matches against the AI in "Exhibition" mode, or play with your friends online via "Friend Match" mode. In Dream Team, you can build your very own team by signing your favorite players and managers. Create your original team and take on the world in Dream Team-exclusive matchups. Dream Team Playing Concepts Your Dream Team journey will start with a squad full of original players. However, as their abilities are not very high, you should be looking into making signings. To sign players, you will need to go to [Contract]. We recommend you to check out the "Standard Player List" where you can utilize the welcome rewards to make signings. ・ Special Player List You can sign players that have put in top performances in real-life matches, players from featured leagues, and soccer legends here. *May not be available in certain Countries/Regions. ・ Standard Player List You can sign any player of your choice here. Use the filters to find your favorite players. ・ Manager List You can sign managers with differing Coaching Affinity that excel in various tactical setups. ・ Standard Player Tickets Tickets that can be earned through various means, including Event Rewards. Use these to sign players at random. ・ Packs Packs include a variety of novelty items such as players, managers, and Uniforms. You will need to register your signed players via [Game Plan] to have them featured in matches. When you are done building your team with your newly signed players, head on over to [Match]. ・ Events Experience the "hot topics" of the soccer season by taking part in a wide variety of Events. There are VS AI matches and User Matches waiting for you to take on. New types of Events will also be added in due course. ・ eFootball™ League Play PvP and VS AI matches in a league with a division-based structure. Climb the division ladder, and earn even greater rewards. ・ My League This is a mode where you battle to become the champion of your chosen league by playing matches against the AI. ・Quick Match Enjoy casual online PvP matches against users around the world. These matches will not be counted towards your match records. ・ Friend Match This online mode allows you to play in your preferred Match Settings, from 1-vs-1 to 3-vs-3 Co-op (cooperative play). [Tips] Earn rewards and strengthen your team GP and eFootball™ Coins, which are needed to sign players, can be obtained in various ways. "Login Bonus" is a reward for logging into the game and can be claimed once a day, so make sure to log in every day. With "Match Pass", you can earn rewards by simply completing matches. Friend Match is eligible too, so you can get your hands on rewards while playing with friends. "Objectives" reward you for completing the indicated challenges. There are many easy challenges on offer too! In "Daily Game", you will aim to earn rewards by proceeding through specific spaces on the map. By scoring the penalty kick, you will be able to move through more spaces, thus getting you rewards at a faster rate. Apart from players of certain Player Types, you can further develop your signed players. Head over to [My Team] > [Players], and select the player you want to develop. ・ Level Training "Level Training Programs" can be used to grant your players Experience Points. ・ Player Progression "Progression Points" will become available once a player levels up and can be used to further develop the player. ・ Skill Training "Skill Training Programs" can be used to add a maximum of 5 Additional Skills to a player. ・Position Training Applicable players will have a list of eligible Position Proficiencies for Position Training. Through the use of "Position Training Programs", you will be able increase a player's Position Proficiency for a maximum of 2 positions at random. ・ Player Fusion Fusing a player allows Experience Points and Additional Player Skills to be passed on to another player. Follow these 2 steps to develop your player. 1) Level up your players by featuring them in matches or using "Level Training Programs" that you have received as event rewards etc. 2) Use the Progression Points that you earned from leveling up the player, and develop him via "Player Progression". ○ What is Player Progression? This is a function that allows you to develop your players using Progression Points. Your players acquire Progression Points when they level up. You have two options on how to allocate the player's Progression Points. The Dream Team experience is divided into "Phases". During each Phase, you will be able to enjoy the latest soccer trend via in-game Events, such as PvP Challenge Events and VS AI Tour Events. By signing players that are compatible with an Event's theme and adding them to your squad, you will have an advantage in the Event. Create a unique team for each Event and feel the excitement that only soccer can offer! In-game Assets and Contracts Please see the following for information regarding in-game assets earned via Dream Team and the different ways to sign players. Virtual Assets These are Coins that can be used to sign players and purchase in-game items etc. They can be acquired in-game or in-store. GP This is an in-game currency that can be used to sign players and managers etc. It can be acquired by meeting certain conditions in-game. These are Points that can be used to sign players and exchange in-game items. Apart from acquiring them in-game, you can also get them via out-of-game campaigns. eFootball™ Point Official Site Contracts Chance Deal An item that allows you to sign a random player from a list of players tailored for this deal. Nominating Contract An item that allows you to sign a player of your choice from an exclusive Player List. Player Signings and Card Types *Card images and player stats are not finalized, and may undergo changes in the future. Prediction/Update Threads - If you want to start one, PLEASE read this thread before doing so! theguru Friday at 02:58 PM 2025 Frederick Douglass Broncos 16thBBall Fan 3 hours ago Traditions Gone By gchs_uk9 5 hours ago Open Job: Pleasure Ridge Park gchs_uk9 5 hours ago 2025 South Warren Spartans Purple88 11 hours ago 2024 Stats DevilMayCare 11 hours ago 2025 Saint Xavier Tigers theguru 11 hours ago 2025 Sayre Spartans Scottcountyred 12 hours ago Hazard needs Two teams Friday 7/25/25 Bac2369 13 hours ago Officiating shortage solution thesis Breds82 13 hours ago 2025 Paris Greyhounds Bac2369 14 hours ago 2025 Hazard Bulldogs Bac2369 18 hours ago 2025 Highlands Bluebirds NKYBornandBred93 18 hours ago 2025 Ashland Tomcats TCR Yesterday at 03:53 AM 7-On-7: 2025 Edition MaddenCurse44 Yesterday at 02:39 AM Bo Callebs is the new head football coach at Jackson County BobbyKnight Yesterday at 01:40 AM 2025 Beechwood Tigers Oldercoach Tuesday at 09:47 PM 2025 Trinity Shamrocks MBKT Tuesday at 05:16 PM 2025 Boone County Rebels BOJNJ Tuesday at 04:58 PM 2025 St. Henry Crusaders Honey Badger Tuesday at 12:01 PM 2025 Lloyd Memorial Juggernauts Honey Badger Tuesday at 07:18 AM 2025 Taylor County Cardinals ChiefSmoke Tuesday at 02:13 AM 2025 Bardstown Tigers Hearsay Tuesday at 01:32 AM EKU 7 on 7 Tournament DearToday Monday at 09:13 PM Open Jobs/Filled Jobs 2024-2025 Colonels_Wear_Blue Monday at 09:04 PM Open Job: Todd County Central Colonels_Wear_Blue Monday at 08:57 PM Todd County Central promotes William Cohen to head football coach Colonels_Wear_Blue Monday at 08:57 PM Open Job: Jackson County Colonels_Wear_Blue Monday at 08:48 PM New Section added to KRS Chapter 160 regulating school employee communication with students 9068 Monday at 08:13 PM 2025 Graves County Eagles BadaBing Monday at 06:02 PM You have a ton of options on how to play, such as the "Authentic Team" that lets you use real clubs and national teams. There is also the "Dream Team" where you can choose your favourite footballers, whether they are active players or football legends, to create your original team. This is the game where real-life football and your wildest football dreams unite! Tienes muchas opciones para jugar, como la de "Equipo auténtico", que te permite usar clubes y selecciones nacionales reales. También está la de "Equipo ideal", en la que puedes elegir a tus futbolistas favoritos, ya sean jugadores en activo o leyendas del balompié, para crear tu propio equipo original. ¡Este es el juego donde se combinan el fútbol de la vida real y tus sueños futbolísticos más locos! Una vez que empieces a jugar, podrás aprender los controles básicos y cómo construir tu equipo ideal a través de un tutorial paso a paso que incluye partidos de práctica. Para que muchos usuarios puedan disfrutar de la diversión y la emoción de jugar partidos en eFootball™, también hemos añadido la opción de ayuda inteligente.Rompe la defensa rival con regates o pases increíbles y marca goles con disparos potentes, todo sin necesidad de comandos complicados. ○ En ataque Regates ・ Para realizar un amago que normalmente requeriría un comando complicado, simplemente inclina el joystick derecho hacia donde quieras realizar la maniobra evasiva.*Solo en las versiones para consola y PC ・ Al regatear, esta opción ayuda al jugador a moverse en la dirección adecuada para eludir a los rivales que se le echan encima. ・ Si el balón está a punto de salir por la línea de banda, esta opción ayuda a corregir la velocidad y la dirección del regate. Pases ・ El objetivo del pase cambiará a jugadores que estén desmarcados según la situación; por ejemplo, si un rival está tapando la línea de pase o un compañero está corriendo a la espalda de la defensa. ・ Según la situación, el tipo de pase cambiará automáticamente a un pase fuerte o bombeado, algo que normalmente requeriría una decisión rápida y comandos complicados. Disparos ・ La potencia y la trayectoria del disparo se determinan automáticamente sin necesidad de comandos de disparo precisos que requieren una decisión rápida. ○ En defensa ・ Si hay una situación de peligro frente a tu portería, el balón será despejado automáticamente. Además, esta opción ayuda a que los defensores hagan el despeje en la dirección adecuada. ・ Al usar el comando Emparejamiento, el defensor se colocará automáticamente delante del rival que esté regateando. Para ajustar la posición del defensor, introduce una dirección. *Durante un emparejamiento, el defensor se agacha ligeramente y encara al rival que tiene el balón dando pasos precisos mientras se mueve guardando una distancia adecuada, lo que hace más fácil poder bloquear un pase o un disparo. ○ Cómo cambiar esta configuración Al jugar por primera vez, la configuración de la Ayuda inteligente se establecerá automáticamente en "Sí". Puedes cambiar la configuración siguiendo los pasos indicados a continuación. Versión móvil: [Extras] > [Opciones del juego] > [Configuración de juego] > [Ayuda inteligente] Versión consola/PC: [Extras] > [Opciones del juego] > [Mando], selecciona el mando que quieres usar y después ve a [Opciones detalladas] > [Ayuda inteligente] Un equipo auténtico es un equipo listo para que juegues con él. Elige tu club o selección nacional favorita y disfruta de partidos contra la IA en el modo "Amistoso" o juega con tus amigos en línea a través del modo "Partido de amigos". En Equipo ideal, puedes crear tu propio equipo fichando a tus jugadores y directores técnicos favoritos. Crea un equipo original y enfréntate a los equipos ideales de usuarios de todo el mundo. Conceptos de juego del equipo ideal Tu equipo ideal comenzará su andadura con una plantilla formada en su totalidad por jugadores originales. No obstante, dado que sus capacidades son limitadas, te convendría reforzarte con fichajes. Para fichar jugadores, tienes que ir a [Contrato]. Te recomendamos que eches un vistazo a la lista de "Jugadores normales", en la que podrás hacer fichajes utilizando las recompensas de bienvenida. ・ Jugadores especiales Aquí puedes fichar jugadores que hayan tenido un rendimiento sobresaliente en partidos de la vida real, jugadores de ligas destacadas y leyendas del fútbol. *Puede no estar disponible en ciertos países/regiones. ・ Jugadores normales Aquí puedes fichar a los jugadores que tú quieras. Usa los filtros para buscar a tus jugadores favoritos. ・ Directores técnicos Puedes fichar directores técnicos con compatibilidades distintas y que destaquen en determinadas configuraciones tácticas. ・ Boletos de jugador normal Los boletos se pueden obtener de varias formas, como a través de recompensas de evento, y sirven para fichar jugadores al azar. ・ Packs Los packs incluyen una variedad de objetos novedosos, como jugadores, directores técnicos y uniformes. Para que los jugadores fichados puedan jugar partidos, inscríbelos en [Estrategia]. Cuando termines de crear tu equipo con los jugadores recién fichados, ve a [Partido]. ・ Eventos Disfruta de los temas de actualidad de la temporada futbolística participando en una amplia diversidad de eventos. Puedes hacerlo en partidos contra la IA y en partidos de usuarios. Iremos añadiendo nuevos tipos de eventos con el paso del tiempo. ・ Liga eFootball™ Juega partidos JcJ y contra la IA en una liga compuesta por divisiones. Asciende de división para ganar mejores recompensas. ・ Mi liga Este es un modo en el que luchas por convertirte en el campeón de la liga elegida jugando partidos contra la IA. ・Partida rápida Disfruta de partidos informales JcJ en línea contra usuarios de todo el mundo. Los resultados de estos partidos no quedarán registrados. ・ Partido de amigos Este modo en línea te permite jugar con tus opciones del partido preferidas, desde 1 contra 1 hasta 3 contra 3 (Coop.). [Consejos] Obtén recompensas y refuerza tu equipo Los GP y las monedas de eFootball™ que necesitas para fichar jugadores se pueden obtener de diversas formas. El "Bonus de inicio de sesión" es una recompensa que se obtiene por iniciar sesión en el juego y que se puede recibir una vez al día, así que asegúrate de jugar todos los días. Con el "Pase de partido", puedes recibir recompensas simplemente por completar partidos. Entre estos se incluyen los partidos de amigos, por lo que puedes obtener recompensas mientras juegas con tus amigos. Los "Objetivos" te dan recompensas por completar los desafíos indicados. ¡Hay muchos desafíos fáciles disponibles! En el "Premijuego", tendrás la posibilidad de ganar recompensas pasando por determinadas casillas del mapa. Si metes el penalti, avanzarás más casillas, lo que hará que vayas obteniendo las recompensas más rápidamente. A excepción de ciertos tipos de jugadores, puedes desarrollar a los jugadores que fiches. Ve a [Mi equipo] > [Jugadores] y selecciona al jugador al que quieres desarrollar. ・ Entrenamiento de nivel Puedes usar los "Programas de entrenamiento de nivel" para otorgar puntos de experiencia a tus jugadores. ・ Progresión del jugador Los "Puntos de progresión" estarán disponibles cuando el jugador suba de nivel y sirven para desarrollar aún más al jugador. ・ Entrenamiento de habilidad Puedes usar los "Programas de entrenamiento de habilidad" para añadir hasta 5 habilidades adicionales a un jugador. ・Entrenamiento de posición Los jugadores pertinentes tendrán una lista de dominios de posición para el entrenamiento de posición. A través del uso de "Programas de entrenamiento de posición", podrás aumentar el dominio de posición que un jugador tenga de hasta 2 posiciones al azar. ・ Fusión de jugador Fusionar a un jugador permite transferir sus puntos de experiencia y sus habilidades de jugador adicionales a otro jugador. Sigue estos 2 pasos para desarrollar al jugador: 1) Sube de nivel al jugador poniéndolo a jugar partidos o usando "Programas de entrenamiento de nivel" recibidos como recompensas de eventos, etc. 2) Usa los puntos de progresión obtenidos al subir de nivel al jugador para desarrollarlo a través de "Progresión del jugador". ○ ¿Qué es Progresión del jugador? Es una función que te permite desarrollar a tus jugadores usando puntos de progresión. Tus jugadores obtienen puntos de progresión al subir de nivel. Tienes 2 opciones para asignar los puntos de progresión del jugador: "Desarrollo automático" y "Desarrollo manual". Si eliges "Desarrollo automático", los puntos obtenidos por el jugador al subir de nivel se asignarán automáticamente de una forma que maximizará su valoración general. En caso de que quieras personalizar a tu gusto las estadísticas del jugador, puedes asignar los puntos eligiendo "Desarrollo manual". Ten en cuenta que puedes restablecer los puntos de progresión del jugador en cualquier momento. Si tienes dudas sobre cómo asignar manualmente los puntos del jugador, puedes usar la función "Recomendado" para asignarlos automáticamente. ○ Estilo de juego del equipo Hay 5 tipos de estilos de juego del equipo, entre ellos "Posesión" y "Contraataques rápidos", que puedes seleccionar en [Estrategia] > [Tácticas]. Para que la táctica elegida funcione de la manera más efectiva para tu equipo, lo mejor es que fiches a un director técnico que tenga un dominio alto de ese estilo de juego del equipo. [Consejos] Empujes Algunos jugadores poseen una característica especial llamada "Empuje". Los "Empujes" sirven para potenciar ciertas estadísticas del jugador, permitiendo que la progresión del jugador supere el límite de 99. Algunos jugadores tienen un "Espacio para Empuje" en el que puedes añadir un Empuje adicional. La experiencia en Equipo ideal se divide en "Fases". En cada fase podrás disfrutar de los temas de actualidad del fútbol a través de eventos en el juego, como eventos de desafío JcJ y eventos de tour contra la IA. Si fichas jugadores que coincidan con el tema del evento y los incluyes en tu equipo, tendrás una ventaja en el evento. ¡Crea un equipo único para cada evento y vive las emociones que solo brinda el fútbol! Activos del juego y contratos Obtén información sobre los activos del juego conseguidos a través de Equipo ideal y las diferentes formas de fichar jugadores consultando lo siguiente: Activos virtuales Monedas que sirven para fichar jugadores y comprar objetos del juego, etc. Se pueden obtener a lo largo del juego o en la tienda. GP Una moneda virtual del juego que sirve para fichar jugadores y directores técnicos, etc. Se pueden obtener cumpliendo ciertas condiciones en el juego. Puntos que sirven para fichar jugadores o canjearlos por objetos del juego. Se pueden obtener a lo largo del juego y a través de campañas fuera del juego. Sitio web oficial de los puntos de eFootball™ Contratos Acuerdo factible Un objeto que te permite fichar a un jugador al azar de una lista de jugadores confeccionada expresamente para este acuerdo. Contrato nominativo Un objeto que te permite fichar al jugador que elijas de una lista de jugadores confeccionada expresamente para este contrato. Contrato selectivo Un objeto que te permite fichar al jugador que elijas de una lista de jugadores exclusiva. Fichaje de jugadores y tipos de fichas *Las imágenes de las fichas y las estadísticas de los jugadores no son definitivas y pueden cambiar en el futuro. adidas, the 3-Bars logo, the 3-Stripe trade mark, Predator, F50, Y-3 and Climacool are trademarks of the adidas Group, used with permission. The use of certain player names, images and likenesses on a collective basis is authorised by FIFPRO Commercial Enterprises BV. 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"eFootball", "e-Football", " " and " " are registered trademarks or trademarks of Konami Digital Entertainment Co., Ltd. in Japan and other countries or regions. ©Konami Digital Entertainment You have a ton of options on how to play, such as the "Authentic Team" that lets you use real clubs and national teams. There is also the "Dream Team" where you can choose your favourite footballers, whether they are active players or football legends, to create your original team. This is the game where real-life football and your wildest football dreams unite! Once you've started playing the game, you can learn the basic controls and how to build your Dream Team through a step-by-step tutorial that includes practice matches. So that many users can enjoy the fun and exhilaration of playing matches in eFootball™, we have also added the Smart Assist setting.Break through the opposing defence with amazing dribbles or passes and score goals with powerful shots—all without the need for complex commands. ○ When Attacking Dribbling ・ To perform a feint which would normally require a complex command, simply tilt the right stick in the direction you want to perform an evasive maneuver.*Applies only to console/PC versions ・ While dribbling, this setting helps the player move in the right direction to avoid opponents who draw close. ・ When the ball is about to go out of play near the touchline, this setting helps correct the dribbling speed and direction. Passing ・ The target of passes will change to players who are open depending on the situation, such as if an opponent is blocking a passing lane or a teammate is making a run behind the defense. ・ Depending on the situation, the pass type will automatically switch to a strongly hit or lofted ball, which would normally require quick decision-making and complex commands. Shooting ・ The power and trajectory of shots are automatically determined without the need for precise shooting commands that require quick decision-making. ○ When Defending ・ The ball will automatically be cleared during dangerous situations in front of your own goal. This setting also helps defenders make a clearance in an appropriate direction. ・ When using the Match-up command, the defender will automatically move in front of the opponent dribbling the ball. To adjust the defender's positioning, enter a direction. *During a Match-up, the defender crouches down and confronts the opponent in possession of the ball by taking precise steps while moving within an appropriate range, increasing the chances of successfully blocking a pass or shot. ○ How to Change this Setting When playing for the first time, Smart Assist will automatically be set to "On". You can change the setting by following the steps below. Mobile version: [Extras] > [Game Settings] > [Play Settings] > [Smart Assist] Console/PC version: [Extras] > [Game Settings] > [Controller], select a controller to use, then choose [Detailed Settings] > [Smart Assist] An Authentic Team is a ready-to-use team that is available for you to play. Choose your favourite club or national team and enjoy matches against the AI in "Exhibition" mode, or play with your friends online via "Friend Match" mode. In Dream Team, you can build your very own team by signing your favourite players and managers. Create your original team and take on the world in Dream Team-exclusive matchups. Dream Team Playing Concepts Your Dream Team journey will start with a squad full of original players. However as their abilities are not very high, you should be looking into making signings. To sign players, you will need to go to [Contract]. We recommend you to check out the "Standard Player List" where you can utilise the welcome rewards to make signings. ・ Special Player List You can sign players that have put in top performances in real-life matches, players from featured leagues and football legends here. *May not be available in certain Countries/Regions. ・ Standard Player List You can sign any player of your choice here. Use the filters to find your favourite players. ・ Manager List You can sign managers of different Coaching Affinity that excel in various tactical setups. ・ Standard Player Tickets Tickets that can be earned through various means, including Event Rewards. Use these to sign players at random. ・ Packs Packs include a variety of novelty items such as players, managers and strips. You will need to register your signed players via [Game Plan] to have them featured in matches. When you are done building your team with your newly signed players, head on over to [Match]. ・ Events Experience the "hot topics" of the football season by taking part in a wide variety of Events. There are VS AI matches and User Matches waiting for you to take on. New types of Events will also be added in due course. ・ eFootball™ League Play PvP and VS AI matches in a league with a division-based structure. Climb the division ladder and earn even greater rewards. ・ My League This is a mode where you battle to become the champion of your chosen league by playing matches against the AI. ・Quick Match Enjoy casual online PvP matches against users around the world. These matches will not be counted towards your match records. ・ Friend Match This online mode allows you to play in your preferred Match Settings, from 1-vs-1 to 3-vs-3 Co-op (cooperative play). [Tips] Earn rewards and strengthen your team GP and eFootball™ Coins, which are needed to sign players, can be obtained in various ways. "Login Bonus" is a reward for logging into the game and can be claimed once a day, so be sure to log in everyday. With "Match Pass", you can earn rewards by simply completing matches. Friend Match is eligible too, so you can get your hands on rewards whilst playing with friends. "Objectives" reward you for completing the indicated challenges. There are many easy challenges on offer too! In "Daily Game", you will aim to earn rewards by proceeding through specific spaces on the map. By scoring penalty kicks, you will be able to move through more spaces, thus getting you rewards at a faster rate. Apart from players of certain Player Types, you can further develop your signed players. Head onto [My Team] > [Players] and select the player that you wish to develop. ・ Level Training "Level Training Programs" can be used to grant your players Experience Points. ・ Player Progression "Progression Points" will become available once a player levels up, and can be used to further develop the player. ・ Skill Training "Skill Training Programs" can be used to add a maximum of 5 Additional Skills to a player. ・Position Training Applicable players will have a list of eligible Position Proficiencies for Position Training. Through the use of "Position Training Programs", you will be able increase a player's Position Proficiency for a maximum of 2 positions at random. ・ Player Fusion Fusing a player allows the Experience Points and the Additional Player Skills to be passed on to another player. Follow these 2 steps to develop your player. 1) Level up your players by featuring them in matches, or by using "Level Training Programs" that you have received as event rewards etc. 2) Use the Progression Points that you earned from levelling up the player, and develop him via "Player Progression". ○ What is Player Progression? This is a function that allows you to develop your players using Progression Points. Your players acquire Progression Points when they level up. You have two options on how to allocate the player's Progression Points: "Auto Development" and "Manual Development". If you choose "Auto Development", whenever the player levels up, his Points will be allocated automatically in a way that will maximise his Overall Rating. In case you want to customise the player's stats to your personal liking, you can allocate the Points manually by choosing "Manual Development". Note that you can reset a player's Progression Points at any time. Lastly, in case you are in doubt on how to manually allocate your player's Points, you can use the "Recommended" function to allocate them automatically. ○ Team Playstyle There are 5 different Team Playstyles that can be configured in [Game Plan] > [Tactics], including "Possession Game" and "Quick Counter". To make the tactics work more effectively for your team, it is best to employ a manager with a higher proficiency for your chosen Team Playstyle. [Tips] Boosters Some players will possess a special feature called "Booster". "Boosters" serve to enhance certain Player Stats, allowing you to perform Player Progression on a player and take them beyond the ceiling of 99. There are some players that have a "Booster Slot" where they can add an extra Booster to their arsenal. The Dream Team experience is divided into "Phases". During each Phase you will be able to enjoy the latest football trends via in-game Events, such as PvP Challenge Events and VS AI Tour Events. By signing players that are compatible with an Event's theme and adding them to your squad, you will have an advantage in the Event. Create an unique team for each Event and feel the excitement that only football can offer! ○In-game Assets and Contracts Please see the following for information regarding in-game assets earned via Dream Team, and the different ways to sign players. Virtual Currency These are Coins that can be used to sign players and purchase in-game items etc. They can be acquired in-game or via [Shop]. GP This is an in-game currency that can be used to sign players and managers etc. It can be acquired by meeting certain conditions in-game. These are Points that can be used to sign players and exchange in-game items. Apart from acquiring them in-game, you can also get them via out-of-game campaigns. eFootball™ Point Official Site Contracts Chance Deal An item that allows you to sign a random player from a list of players tailored for this deal. Nominating Contract An item that allows you to sign a player of your choosing from a list of players tailored for this contract. Selection Contract An item that allows you to sign a player of your choice from an exclusive Player List. ○Player Signings and Card Types *Card images and player stats are not finalised, and may undergo changes in the future.

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